



Year Six Newsletter September 2023



Welcome to Year 6!

It is great to see the children back in school with huge smiles and so eager to learn.

Year 6 Team:

6JH – Miss Hutson

6TF – Mrs Formby

6CJ – Mrs Jenkins

6EB – Miss Baxter



Website Reminder

We will be updating our website with useful and helpful information regarding dates and activities. To access this information, including pictures and videos of the children learning, make sure you visit the year group pages on the academy website regularly. Find us at: www.oldcleepprimaryacademy.co.uk then click the 'Children' tab, followed by 'Year Group' and Year 6.

Social Media Reminder

We are using our school media accounts more frequently, so please follow us on Facebook (@Old Clee Primary Academy) and Twitter (@OldCleePA), to see what the children have been up to!



Curriculum

This term, during Maths, Year 6 will be focusing heavily upon place value, calculations and fractions. In English, the children will be given many opportunities to read, both in our 'Bug Club' sessions and in class ERIC time. Each class will also be reading a book of their choice as a class book to enjoy with their teacher. In writing, we will be covering work across the genres including a range of fiction, non-fiction and poetry.

In addition to this, we are looking forward to covering a broad range of curriculum areas over the term.

In science, the children will be learning about plants, animals, humans, evolution and inheritance in biology; and understanding electrical circuits, light and sound in Physics. Through our history lessons, we will be looking at Ancient Greece. The focus in our Geography lessons will be to improve place and location knowledge, as well as learning about a range of biomes and transportation. We will be studying the work of Henri Matisse in Art, focusing upon the children attempting to recreate his style of work using paint and collage. In Design Technology, the children will be concentrating on motors with a focus of designing, making and evaluating a project. Computing will see the children completing coding activities, looking at online safety and learning how to use spreadsheets over the term. Within RE, we will be exploring whether you have to believe in a God to be good and how valuable religion is in today's society. Finally, during our Personal Development lessons, we are going to be working on ensuring we are SUPERB citizens – there will be a weekly focus on each of our SUPERB attributes (self-aware, unique, problem-solving, empathetic, responsible and benevolent).

Homework - Spellings, KIRFS and Times Tables

Your child will be bringing homework home each **Friday**. The homework will be 10 spelling words, maths key instant recall facts (KIRFS) and TT Rockstars, which will be set on the TT Rockstars website for your child. Thank you for your continued support with this. We know how busy home life can be!

Each week, your child will be given a spelling list to learn. Please support your child and help them to learn these words so that they can use them in class. The KIRFS will also be regularly tested on a two week cycle. Also, we will continue to develop times tables knowledge through our fun Rockstars challenges. Times table knowledge and recall is vital as it assists all areas maths. Each week the children will have a specific times table to learn, which we will also work on in class, so please encourage them to practise these at home.



P.E.

P.E. for Year 6 will happen every **Monday for 6JH & 6CJ and Thursday for 6EB & 6TF**. All children will need to attend school in their appropriate outdoor kit (plain navy or black with **no logos**) on their specific day. Jewellery will also need to be removed prior to the P.E. session. For health and safety reasons, this cannot be done by a member of staff or another child in the class, so please manage this at home.

Dates for your Diary

Every Monday: PE lessons for 6JH & 6CJ

Every Thursday: PE lessons for 6EB & 6TF

Every Friday: New homework set

Kind regards,

The Year Six Teaching Team